

E♭ Alto Saxophone 2 SYMPHONY nr.1: "GILGAMESH"

Bert APPERMONT

"Gilgamesh, the Cruel"

I. GILGAMESH & ENKIDU

1 **Mysterioso** ♩ = 60

Musical notation for measures 1-12. The piece begins with a 4/4 time signature, which changes to 3/4, 2/4, 4/4, 2/4, 4/4, and finally 3/4. The notation features various rests and melodic lines with dynamic markings.

Musical notation for measures 13-19. Measure 13 starts with a 3/4 time signature, which changes to 4/4, 3/4, 4/4, 3/4, and 4/4. A dynamic marking of *f* is present in measure 14.

20 **Piu Mosso** ♩ = 68

Musical notation for measures 20-25. The time signature changes from 4/4 to 7/8, 3/8, 3/8, 3/8, and 4/4. A dynamic marking of *mf* is present in measure 22.

Allegro Agitato ♩ = 144

Musical notation for measures 26-29. The time signature is 4/4. The piece features triplets and a dynamic marking of *ff* in measure 26.

Musical notation for measures 30-39. The time signature changes from 4/4 to 3/4, 4/4, 3/4, and 3/4. A dynamic marking of *ff* is present in measure 31.

Musical notation for measures 40-44. The time signature changes from 3/4 to 2/4, 4/4, and 3/4. A dynamic marking of *p* is present in measure 40, and *mf* appears in measures 42 and 44.

Poco Accelerando

Musical notation for measures 45-48. The time signature changes from 3/4 to 5/4, 4/4, and 4/4. A dynamic marking of *p* is present in measure 45.

Irato ♩ = 80

Musical notation for measures 49-52. The time signature is 4/4. Dynamic markings include *ff*, *f*, and *fff*.

"Enkidu, the Noble"

Scherzando ♩ = 110

Musical notation for measures 53-59. The time signature changes from 4/4 to 3/4, 12/8, and 9/8. A dynamic marking of *ffff* is present in measure 54.

Musical notation for measures 60-65. The time signature changes from 9/8 to 6/8, 9/8, 12/8, and 9/8. A dynamic marking of *p* is present in measure 61.

69 *p*

77 *p*

84 *mp* *mf*

89 *f*

93 **Cue E.H.* *p* *Cresc.*

98 *Play* *mf* *f* *mp*

102 *Ritenuato* *Grandioso* *♩. = 72* *f* *Accelerando poco à poco*

107 *p* *Cresc.*

♩. = 160 *Grandioso* *♩. = 72* *Rit.* *fff* *Molto appassionato*

118 *f*

E♭ Alto Saxophone 2

II. BATTLE OF TITANS

"Confrontation"

Allegro Agitato ♩ = 147

1 24

f p f p

30

f mp Cresc. poco à poco

35

mf ff f

40

fff f fff p Molto cresc. mf

46

fff

51

12

68

4

77

2 *mp Cresc. poco à poco*

84

f

92 Fl.zunge

fp fff f

97 *Fl. zunge*
fp *fff* *f*

102 *fff*

Con tutti Forza (Clusters as dissonant as possible)

108 *ffff*

"True Friendship"

Adagio Espressivo ♩ = 69

113 *Ritenuito*

124 *Play*
p

140 *mf*

148 *Crescendo*

152 *Molto appass.*
ff *Crescendo*

157

164

E♭ Alto Saxophone 2 III. ADVENTURES IN THE FOREST

1 **Presto** ♩ = 168 (faster ad lib.)

Musical staff 1-6: Treble clef, key signature of one sharp (F#), 2/4 time signature. Measures 1-6. Dynamics: *ff*, *mf*, *ff*, *mf*.

Musical staff 7-10: Treble clef, key signature of one sharp (F#), 2/4 time signature. Measures 7-10. Dynamics: *f*, *mf*.

Musical staff 11-18: Treble clef, key signature of one sharp (F#), 2/4 time signature. Measures 11-18. Includes a triplet in measure 15. Dynamics: *f*, *mf*.

Musical staff 19-22: Treble clef, key signature of one sharp (F#), 2/4 time signature. Measures 19-22. Dynamics: *ff p*, *cresc.*, *ff p*.

Musical staff 23-27: Treble clef, key signature of one sharp (F#), 2/4 time signature. Measures 23-27. Dynamics: *mf*.

Musical staff 28-31: Treble clef, key signature of one sharp (F#), 2/4 time signature. Measures 28-31. Dynamics: *ff*, *mf*.

Musical staff 32-35: Treble clef, key signature of one sharp (F#), 2/4 time signature. Measures 32-35. Dynamics: *ff*, *mf*.

Musical staff 36-38: Treble clef, key signature of one sharp (F#), 2/4 time signature. Measures 36-38. Dynamics: *fff*, *f*, *fff*.

Musical staff 39-43: Treble clef, key signature of one sharp (F#), 2/4 time signature. Measures 39-43. Dynamics: *f*, *cresc.*, *fff*.

Musical staff 44-47: Treble clef, key signature of one sharp (F#), 2/4 time signature. Measures 44-47. Dynamics: *mp*, *cresc. poco à poco*.

47 *fff*

50 *fff*

77 *p* *f*

84 *mf* *cresc.* *f* *Festoso*

89 *mp*

95 *mf* *f*

100 *mf* *f*

103 *mf* *f*

107 *ff* *pp* *cresc. poco à poco*

111 *pp* *cresc. poco à poco*

115

118 *Mysterioso* ♩ = 138

ffff *mf*

126

131

137 *Cue Bassoon 1*

ff *mf*

144

149

155

mp *cresc. poco à poco*

158 *Accelerando al Fine*

f *Sempre cresc.*

161

164 *Molto Rit.*

fff *ff* *ffff*

IV. JOURNEY TO UTNAPISHIM

Enkidu's Death

Mysterioso ♩ = 65

*Cue Alto Clar.

1

2 6 5

pp

Piu Mosso ♩ = 72

17

3 3 3 3

3

mf Crescendo poco à poco

25

fff

Morendo

31

tr

Quest for Immortality

Largo Espressivo e Rubato ♩ = 40

39

45

2 3 One

ppp

54

Poco Cresc.

60

2 2 2 2 2

ppp

Andante ♩ = 80

67

6 2 2 2

80 *mp*

86 *mf* **Crescendo poco à poco** *cresc.* *cresc.*

92 *fff* *ff* **Diminuendo**

100 *p*

108 **Grandioso (L'istesso tempo)** *ff*

112 **Crescendo** **Ritenuo**

116 **A Tempo** *fff*

117 *fff*

118 **Tempo Primo** $\text{♩} = 65$ *f* **Largo Espressivo e Misterioso** *fp* *One*

121 **17**